

Bomber Gug v1.0 - English Notice

COLLABORATORS

	<i>TITLE :</i> Bomber Gug v1.0 - English Notice		
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REVISION HISTORY

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Chapter 1

Bomber Gug v1.0 - English Notice

1.1 Menu

Bomber Gug v1.0
Freeware version

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If you're good in French, see the french doc, there are more informations

* Menu *

CAUTION : very big bug...

Read me first !

Credits

Contact me

The other products from the autor...

What do you need

Hard disk installation

Change the language of the game

The rules of the game

Keys

Source Code !

1.2 The other products...

Here this is the list of the programs available on Aminet in util/wb made by ↔
BOUCHON
Guillaume (Gugu Best Software) :
MultiUsage v1.0 : A very very useful small prg for the Workbench !!
Post-It v2.1 : an another small prg for the Workbench !

Please get them !!!

1.3 I offert you : the source code of Bomber Gug v1.0 !!

Exceptional !! I offert you the full source code of Bomber Gug v1.0 for ↔
BlitzBasic 2.1!!!!
You can find it in the drawer code_source/ .
I'm very sorry but all comments in the source are in french !
I'm very generous ! no ?

1.4 Sorry, but there is a very big bug !

I don't know why but Bomber Gug doesn't run fast when it's not ↔
run on an Amiga 1200 with
an 68030 28 Mhz processor. I think it's the fault of Blitz Basic but if you know ↔
how to kill
this big problem,
contact me !!

1.5 What do you need

Bomber Gug v1.0 works with :
- An Amiga of course : from A500 to A4000.
- Two pads or two joysticks.
- At least 1 MO of memory
- Bomber Gug (of course !!)
- Some programs in C: : Endcli, Copy, Assign
- Some libraries (I don't know them but I think there isn't any problem)
- Workbench from version 2.0 (I think)
- Asl.library

Bomber Gug v1.0 have just been tested on an Amiga 1200 68030 28 Mhz with 4 ↔
MO
of Fast memory , an Hard disk of 257 MO, a Cd-Rom x4, with the Workbench 3.0 with
a screen 640x480 in Multiscan/Productivity in 32 colors.

1.6 How to install the game on the hard disk ?

- There are two ways for installing Bomber Gug v1.0 :
- The easy way : use Install program.
Run Install from the Workbench and follow all instructions on the screen. ↔
 - The hard way : manual installation
Drag all the files and drawers of the Bomber Gug drawer and drop them in ↔
the drawer in which you want to install BomBer Gug.If there is a problem ↔
of language, click
here

If after the installation the game doesn't work, check if you have all is needed

1.7 How to change the language of the game ?

If you want to change the language of the game without reinstall it
you must use Install_Langue program.How does it work ?

- Double click on his icon (in the Workbench of course !)
- A window will appear.
- There are just 2 languages : French and English.If you want more languages
contact me !
 - Choice your language with the numbers : 1 or 2
- Deprotect your disk (if you have Bomber Gug on a disk)
- Wait a few seconds.
- Your language is installed.

There is an another way : edit - if it exists - the file Langue, on the first line ↔
write Francais to have french in the game
Anglais to have english in the game
Then save this file in Ascii.

1.8 How to contact me ?

You can contact me by sending a letter to this address :

BOUCHON Guillaume
2,Rue des Fleurs
30150 MONTFAUCON
FRANCE

You can send an E-mail too :

Bouchon@ese-metz.fr

1.9 Crédits

Persons who have helped me to make Bomber Gug :

```
BOUCHON Fabrice ..... Graphics, design and some sugestions
BOUCHON Guillaume ..... Code, idea, icons.
PONTAUD Dominique ..... Game Tester
BELTRANDO Jérôme ..... Game Tester
MICALEF Florian ..... Game Tester
ESTRAYK/DARKNESS ..... Music
```

Sofwares used :

```
Deluxe Paint IV ..... Paint program
Personal Paint ..... Paint program
Ed ..... Ascii editor
Blitz Basic 2.1 ..... Develloperement software
```

1.10 The rules of the game

If you know the rules of BomberMan, you know the rules of Bomber Gug. ↔

For the people who don't know BomberMan, in the game, the last player who is on the screen is the winner. For that, the player must kill the other to win. To kill

the other players, you have to put bombs. And after a few second, the bomb explode

and fire appear on the 4 directions : up, down, right, left. If a player is on fire,

he die. On the screen, there are bricks, if the fire appear on a brick, the brick explode and a bonus (or a malus) can appear. The bonus are (you have to find yourself

how they are in the game)

- More fire : Fire of the bombs are more long
- More bomb : You can put +1 bomb.
- ? : Random bonus
- Mega fire : Fire of the the bombs are very very long for few seconds
- Fire wall : fire go trough of the wall but no bonus appear.
- Automatic bomb : when you go forward , a bomb appear automaticelly. Dangerous !! ↔
- 1 bomb : the other player had 1 bomb
- Boum : explode all the bombs on the screen. It can be very dangerous !

Keys : click
here

1.11 Read me first !

BOUCHON Guillaume alias Gugu Best or alias Gugu Best Software isn't responsible

of the damages may cause the programs Install, Langue_install, and Bomber_gug.exe. Read the documentations of these programs !!!

